

PORTFOLIO

manilofileni.com

SUMMARY

Seeking position as an animator to improve skills and knowledge of the animation industry. Dedicated and creative 3D Animator with 2 years of experience in Autodesk Maya, and over 3 year of experience in Blender. Currently attending Animschool in their 3D Animation Program to study the fundamentals of animation and take my skills to new heights.

SKILLS

PROGRAMS	Autodesk Maya, Blender 3.3, Microsoft Word, Microsoft PowerPoint, Microsoft Excel, Adobe Premiere Pro, Adobe Illustrator, Adobe Photoshop
SKILLS	3D Animation, 3D Modeling, Texturing, Lighting & Rendering, Rigging

EDUCATION

Apr. 2022 to Current 2024	Animschool 3D Animation Program Currently taking 3D Animation Program, each class is in 11 week increments with intensive material.
Aug. 2021 to May 2022	Florida International University Bachelor of Fine Arts in Digital Arts: Animation Track Minor in Art History Previously enrolled in 1 year of study.

EMPLOYMENT

July 2022 to Sept. 2022	Freelance Work · 3D Modeling · Remote Working with client to depict 2D concepts of fashion designs and accessories in 3D using Blender for use in promotional material.
Dec. 2022 to Jan. 2023	Freelance Work · 3D Modeling and Texturing · Remote Depicting wedding invitations in a photo realistic decorative 3D environment for a client using Blender.

ACTIVITIES

Apr. 2022 to July 2022	Upsilon Pi Epsilon · Member Student organization for technology at Florida International University that provides students the opportunities to develop with technology by providing many programs, workshops and events. Attended workshops where I collaborated in a group to learn new skills such as graphic design, coding, and CAD modeling.
Mar. 2022 to July 2022	Entertainment Media Arts · Member Florida International University Club which specializes in helping students create a career out of art, animation, game development, and other entertainment industries. Participated in career workshops, and social events with fellow students.